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-- SystemDisplay.mesa; edited by Johnsson; October 14, 1977 4:17 PM
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DIRECTORY
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AltoDefs: FROM "altodefs",
DisplayDefs: FROM "displaydefs",
FontDefs: FROM "fontdefs",
ImageDefs: FROM "imagedefs",
InlineDefs: FROM "inlinedefs",
SegmentDefs: FROM "segmentdefs",
StreamDefs: FROM "streamdefs";
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SystemDisplay: PROGRAM
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IMPORTS ImageDefs, SegmentDefs, StreamDefs
EXPORTS DisplayDefs, StreamDefs
SHARES StreamDefs =
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BEGIN
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StreamHandle: TYPE = StreamDefs.StreamHandle;
OrderedPOINTER: TYPE = ORDERED POINTER;
OrderedNIL: OrderedPOINTER = LOOPHOLE[NIL];
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TAB: CHARACTER = 11C;
CR: CHARACTER = 15C;
NUL: CHARACTER = 0C;
SP: CHARACTER = ' ;
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-- Display Hardware
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DCBchainHead: DCBptr = LOOPHOLE[4208];
DCBnil: DCBptr = LOOPHOLE[0];
DCBptr: TYPE = POINTER TO DCB;
DCB: TYPE = RECORD [
  next: DCBptr,
  resolution: {high,low},
  background: DisplayDefs.Background,
  indenting: [0..778], -- in units of 16 bits
  width: [0..377B], -- in units of 16 bits, must be even
  bitmap: OrderedPOINTER, -- must be even
  height: CARDINAL]; -- in double scan lines
LeftMargin: CARDINAL = 8;
RightMargin: CARDINAL = 606;
MaxWordsPerLine: CARDINAL = 38;
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DSP: Display StreamDefs.StreamObject ← StreamDefs.StreamObject [
  reset: ClearDS,
  get: GetNop,
  put: DPutChar,
  putback: PutbackNop,
  endof: EndofNop,
  destroy: DestroyNop,
  body: Display[.....]];
systemDS: StreamDefs.DisplayHandle = @DSP;
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displayOn: BOOLEAN ← FALSE;
bmSegment: SegmentDefs.DataSegmentHandle;
bmFirst, bmTail, bmNext, bmLastLine: OrderedPOINTER;
lineHeight, lastLineSize: CARDINAL;
dummyDCB: DCBptr;
firstDCB, lastDCB, currentDCB: DCBptr ← DCBnil;
-- layout of bitmap is:
-- DCBs: ARRAY [firstDCB..lastDCB] OF DCB,
-- bmFirst: ARRAY OF UNSPECIFIED,
-- bmLastLine: ARRAY [0..lineHeight*MaxWordsPerLine) OF UNSPECIFIED,
-- bmNext points to next word to allocate,
-- bmTail points to oldest allocated bitmap.
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bmState: FontDefs.BitmapState;
tabWidth: CARDINAL;
TABindex: [0..9];
TABS: ARRAY [0..9] OF CARDINAL;
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font: FontDefs.FontHandle ← NIL;
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-- Typescript data
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typescript: PUBLIC StreamDefs.DiskHandle ← NIL;
startLine: StreamDefs.StreamIndex ← [0, 0];

GetDefaultDisplayStream: PUBLIC PROCEDURE RETURNS[StreamDefs.DisplayHandle] =
BEGIN
RETURN[systemDS];
END;

SetupBitmap: PROCEDURE [bitmap: POINTER, nLines, nWords: CARDINAL] =
BEGIN
dcb: DCBptr;
WHILE nLines*SIZE[DCB] + lastLineSize > nWords DO
nLines ← nLines - 1;
ENDLOOP;
firstDCB ← dcb ← bitmap;
THROUGH [0..nLines) DO
dcb.next ← dcb + SIZE[DCB];
dcb.height ← lineHeight/2;
dcb ← dcb.next;
ENDLOOP;
lastDCB ← dcb-SIZE[DCB];
lastDCB.next ← DCBnil;
bmFirst ← LOOPHOLE[dcb, OrderedPOINTER];
bmLastLine ← LOOPHOLE[bitmap+nWords-lastLineSize, OrderedPOINTER];
bmState ← [origin: bmLastLine, wordsPerLine: MaxWordsPerLine, x:, y:0];
END;

currentPages, currentLines, currentDummySize: CARDINAL;

DisplayOff: PUBLIC PROCEDURE [color: DisplayDefs.Background] =
BEGIN
IF ~displayOn THEN RETURN;
SetSystemDisplaySize[0,0];
font.close[font];
dummyDCB.background ← color;
dummyDCB.height ← 1;
END;

DisplayOn: PUBLIC PROCEDURE =
BEGIN
IF displayOn THEN RETURN;
dummyDCB.background ← white;
SetDummyDisplaySize[currentDummySize];
SetSystemDisplaySize[currentLines, currentPages];
END;

SetSystemDisplaySize: PUBLIC PROCEDURE [nTextLines, nPages: CARDINAL] =
BEGIN OPEN SegmentDefs;
IF displayOn THEN
BEGIN
firstDCB.next ← lastDCB.next;
RemoveDCB[firstDCB];
firstDCB ← lastDCB ← currentDCB ← DCBnil;
DeleteDataSegment[bmSegment];
displayOn ← FALSE;
END;
IF nPages = 0 THEN RETURN;
currentPages ← nPages; -- for Display Off/On
currentLines ← nTextLines; -- for Display Off/On
bmSegment ← NewDataSegment[DefaultBase, nPages];
SetupBitmap[DataSegmentAddress[bmSegment], nTextLines, nPages*AltoDefs.PageSize];
displayOn ← TRUE;
ClearDS[systemDS];
InsertDCB[new: firstDCB, before: dummyDCB.next];
RETURN
END;

SetDummyDisplaySize: PUBLIC PROCEDURE [nScanlines: CARDINAL] =
BEGIN
currentDummySize ← nScanlines; -- for Display Off/On
IF nScanlines/2 = dummyDCB.height THEN RETURN;
IF dummyDCB.height # 0 THEN RemoveDCB[dummyDCB];
dummyDCB.height ← nScanlines/2;
IF dummyDCB.height # 0 THEN InsertDCB[new: dummyDCB, before: firstDCB];
RETURN
END;

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ClearDS: PROCEDURE [stream: StreamHandle] =
BEGIN
  dcb: DCBptr;
  IF stream # systemDS THEN
    SIGNAL StreamDefs.StreamError[stream,StreamType];
  IF typescript # NIL THEN typescript.reset[typescript];
  IF ~displayOn THEN RETURN;
  FOR dcb ← firstDCB, dcb.next DO
    dcb.resolution ← high;
    dcb.background ← white;
    dcb.indenting ← dcb.width ← 0;
    dcb.bitmap ← bmLastLine;
    IF dcb = lastDCB THEN EXIT;
  ENDOLOOP;
  bmNext ← bmFirst;
  bmTail ← bmLastLine;
  currentDCB ← firstDCB;
  ClearCurrentLine[stream];
  RETURN
END;

ClearCurrentLine: PUBLIC PROCEDURE [stream: StreamHandle] =
BEGIN
  IF stream # systemDS THEN
    SIGNAL StreamDefs.StreamError[stream,StreamType];
  IF typescript # NIL THEN
    StreamDefs.SetIndex[typescript, startLine];
  IF ~displayOn THEN RETURN;
  bmLastLine ← 0;
  InlineDefs.COPY[from: bmLastLine, to: bmLastLine+1, nwords: lastLineSize-1];
  currentDCB.indenting ← 0;
  currentDCB.bitmap ← bmLastLine;
  currentDCB.width ← MaxWordsPerLine;
  bmState.x ← LeftMargin;
  TABindex ← 0;
  RETURN
END;

Scroll: PROCEDURE [char: CHARACTER] =
BEGIN
  dcb: DCBptr;
  pos: CARDINAL;
  SELECT char FROM
    CR => NULL;
    TAB =>
      BEGIN
        TABs[TABindex] ← bmState.x;
        TABindex ← TABindex + 1;
        pos ← (bmState.x/tabWidth+1)*tabWidth;
        IF pos < RightMargin THEN bmState.x ← pos
        ELSE DPutChar[systemDS, SP];
        RETURN
      END;
    NUL => RETURN;
  ENDCASE =>
    IF char < 40C THEN
      BEGIN
        DPutChar[systemDS, '↑'];
        DPutChar[systemDS,
          LOOPHOLE[LOOPHOLE[char,CARDINAL]+100B,CHARACTER]];
        RETURN
      END;
    -- Do the scroll, assuming last (current) line is in bmlastline.
    -- scroll all others by BITing their DCBs. move old last line to
    -- new bitmap and free bmlastline for reuse.
  UNTIL Compact[currentDCB,bmState.x] DO
    IF ~DeleteTopline[] THEN RETURN;-- not enough space
  ENDOOP;
  IF currentDCB # lastDCB THEN currentDCB ← currentDCB.next
  ELSE
    BEGIN
      IF firstDCB.width # 0 THEN
        [] ← DeleteTopline[];

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FOR dcb ← firstDCB, dcb.next UNTIL dcb = lastDCB DO
  InlineDefs.COPY[from: dcb.next+1, to: dcb+1, nwords: SIZE[DCB]-1];
  -- assumes "next" is in word zero
ENDLOOP;
END;
IF typescript # NIL THEN startLine ← StreamDefs.GetIndex[typescript];
ClearCurrentLine[systemDS];
IF char # CR THEN DPutChar[systemDS, char];
END;

DeleteTopLine: PROCEDURE RETURNS [BOOLEAN] =
BEGIN
  dcb: DCBptr;
  -- find first line with bitmap allocated
  FOR dcb ← firstDCB, dcb.next DO
    IF dcb.width # 0 THEN EXIT;
    IF dcb = lastDCB THEN RETURN[FALSE]; -- found no top line to delete
  ENDLOOP;
  dcb.width ← dcb.indenting + 0;
  -- find next line with bitmap allocated
  UNTIL dcb = lastDCB DO
    dcb ← dcb.next;
    IF dcb.width # 0 THEN
      BEGIN bmTail ← dcb.bitmap; EXIT END;
      REPEAT FINISHED => -- all lines deleted
        BEGIN bmTail ← bmLastLine; bmNext ← bmFirst END;
      ENDLOOP;
    RETURN[TRUE];
  END;

Compact: PROCEDURE [dcb: DCBptr, x: CARDINAL] RETURNS [BOOLEAN] =
BEGIN
  newWidth: CARDINAL ← (x+15)/16;
  oldWidth: CARDINAL ← dcb.width;
  old: OrderedPOINTER ← dcb.bitmap;
  lineHeight: CARDINAL ← dcb.height*2;
  p, new: OrderedPOINTER;
  d: CARDINAL;
  IF x <= LeftMargin THEN d ← 0
  ELSE
    FOR d IN [0..newWidth) DO
      p ← old + d;
      THROUGH [0..lineHeight) DO
        IF p# 0 THEN GO TO foundit;
        p ← p + oldWidth;
      ENDLOOP;
      REPEAT foundit => NULL;
    ENDLOOP;
  IF d > 0 THEN
    BEGIN
      newWidth ← newWidth-d;
      old ← old + d;
    END;
  newWidth ← Even[newWidth];
  IF newWidth > 0 THEN
    BEGIN
      IF (p + new ← GetMapSpace[newWidth*lineHeight]) = OrderedNIL THEN RETURN[FALSE];
      THROUGH [0..lineHeight) DO
        InlineDefs.COPY[from: old, to: p, nwords: newWidth];
        old ← old + oldWidth;
        p ← p + newWidth;
      ENDLOOP;
      dcb.indenting ← d;
      dcb.width ← newWidth;
      dcb.bitmap ← new;
    END
  ELSE
    IF dcb.indenting + dcb.width = 0;
  RETURN [ TRUE ];
END;

GetMapSpace: PROCEDURE [nwords: [0..77777B]] RETURNS [p: OrderedPOINTER] =
BEGIN
  t: INTEGER;
  DO

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    t ← bmTail - bmNext;
    IF t < 0 THEN
      IF bmLastLine >= bmNext+nwords THEN EXIT
      ELSE bmNext ← bmFirst
    ELSE
      IF t >= nwords THEN EXIT
      ELSE RETURN[OrderedNIL];
    ENDOLOOP;
    p ← bmNext;
    bmNext ← bmNext + nwords;
    RETURN
  END;

DPutChar: PROCEDURE [stream: StreamHandle, char: UNSPECIFIED] =
  BEGIN
    IF stream # systemDS THEN SIGNAL StreamDefs.StreamError[stream,StreamType];
    IF ~displayOn THEN RETURN;
    IF char > 377B THEN RETURN;
    IF char < 40B OR
      bmState.x + font.charWidth[font, char] > RightMargin THEN Scroll[char]
    ELSE font.paintChar[font,char,@bmState];
    RETURN
  END;

DPutCharTS: PROCEDURE [stream: StreamHandle, char: UNSPECIFIED] =
  BEGIN
    DPutChar[stream, char];
    IF typescript # NIL THEN typescript.put[typescript, char];
    RETURN
  END;

ClearChar: PROCEDURE [stream: StreamHandle, char: UNSPECIFIED] =
  BEGIN
    IF stream # systemDS THEN SIGNAL StreamDefs.StreamError[stream,StreamType];
    IF displayOn THEN
      BEGIN
        SELECT char FROM
          NUL, CR, > 377B => RETURN;
          TAB =>
            BEGIN
              IF TABindex > 0 THEN
                BEGIN
                  TABindex ← TABindex -1;
                  bmState.x ← TABs[TABindex];
                END;
              RETURN
            END;
          < 40B =>
            BEGIN
              ClearDisplayChar[stream, char+100B];
              char ← '↑';
            END;
        ENDCASE => NULL;
        font.clearChar[font,char,@bmState];
      END;
    RETURN
  END;

ClearDisplayChar: PUBLIC PROCEDURE [stream: StreamHandle, char: UNSPECIFIED] =
  BEGIN
    ClearChar[stream, char];
    IF typescript # NIL THEN
      BEGIN OPEN StreamDefs;
        SetIndex[typescript, ModifyIndex[GetIndex[typescript],-1]];
      END;
    RETURN
  END;

GetNop: PROCEDURE [stream: StreamHandle] RETURNS [UNSPECIFIED] =
  BEGIN
    ERROR StreamDefs.StreamError[stream,StreamAccess]
  END;

PutbackNop: PROCEDURE [stream: StreamHandle, char: UNSPECIFIED] =
  BEGIN
    ERROR StreamDefs.StreamError[stream,StreamAccess]
  END;

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END;

EndofNop: PROCEDURE [stream: StreamHandle] RETURNS [BOOLEAN] =
BEGIN
  IF stream # systemDS THEN SIGNAL StreamDefs.StreamError[stream,StreamType];
  RETURN[FALSE]
END;

DestroyNop: PROCEDURE [stream: StreamHandle] =
BEGIN
  ERROR StreamDefs.StreamError[stream,StreamAccess]
END;

ddarray: ARRAY [0..SIZE[DCB]] OF UNSPECIFIED;

InsertDCB: PROCEDURE [new: DCBptr, before: DCBptr] =
BEGIN
  dcb: DCBptr;
  FOR dcb ← new, dcb.next DO
    IF dcb.next = DCBnil THEN
      BEGIN dcb.next ← before; EXIT END;
    ENDOLOOP;
  FOR dcb ← DCBchainHead, dcb.next DO
    IF dcb.next = before THEN
      BEGIN dcb.next ← new; EXIT END;
    ENDOLOOP;
  END;

RemoveDCB: PROCEDURE [dcb: DCBptr] =
BEGIN
  prev: DCBptr;
  FOR prev ← DCBchainHead, prev.next UNTIL prev.next = DCBnil DO
    IF prev.next = dcb THEN
      BEGIN prev.next ← dcb.next; EXIT END;
    ENDOLOOP;
  dcb.next ← DCBnil;
  END;

Even: PROCEDURE [a: UNSPECIFIED] RETURNS [UNSPECIFIED] =
  BEGIN RETURN[a + LOOPHOLE[a,CARDINAL] MOD 2] END;

SetFont: PUBLIC PROCEDURE [f: FontDefs.FontHandle] =
  BEGIN OPEN SegmentDefs;
  font ← f;
  lineHeight ← Even[font.charHeight[font,'A']];
  lastLineSize ← lineHeight*MaxWordsPerLine;
  tabWidth ← font.charWidth[font, SP]*8;
  RETURN
  END;

SetTypeScript: PUBLIC PROCEDURE [ts: StreamDefs.DiskHandle] =
  BEGIN
  systemDS.put ← IF (typescript ← ts) = NIL THEN DPutChar ELSE DPutCharTS;
  RETURN
  END;

InitDisplay: PUBLIC PROCEDURE [dummySize, textLines, nPages: CARDINAL, f: FontDefs.FontHandle] =
  BEGIN OPEN SegmentDefs;
  IF font # NIL THEN font.destroy[font];
  SetFont[f];
  SetDummyDisplaySize[dummySize];
  SetSystemDisplaySize[textLines, nPages];
  RETURN
  END;

CleanupDisplay: ImageDefs.CleanupItem ← [link:,proc:Cleanup];

Cleanup: ImageDefs.CleanupProcedure =
  BEGIN
  SELECT why FROM
    Finish, Abort => DCBchainHead.next ← DCBnil;
  [NDCASE];
  END;

ImageDefs.AddCleanupProcedure[@CleanupDisplay];
dummyDCB ← Even[BASF[ddarray]];

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dummyDCB ← [DCBnil,high,white,0,0,LOOPHOLE[0,OrderedPOINTER],0];  
END.
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